

# GRIGOR SARKISYAN Middle QA Engineer

## CONTACTS

Warsaw, Poland

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in Linkedin

GitHub

## EDUCATION

## Minsk Institute of Management

Lawyer | 2012 - 2017

#### **Zefir Design School, Courses**

UX/UI Design | 2020

# **EPAM UpSkill Lab, Design**

UX/UI and Web Design | 2021

## RS School. stage0

JS / FRONT-END | Sep 2022

## **VALUES VALUE and DevtoDev**

Introduction to GemeDev | Apr 2023

## SKILLS

- JIRA
- Confluence
- TestRail
- Jenkins,
- rootitoii
- Nexus
- Manual Testing
- DevTools
- PC, PS, Xbox
- Scrum,
- Agile
- KanbanSQL
- Git
- Html, Css, JS

## PROFILE

Middle QA Engineer with two years of experience in manual testing with strong intention to develop automated testing skill. Experienced in testing games on PC and consoles, including PS5 and Xbox. Actively learning mobile game software testing.

#### WORK EXPERIENCE

## UI/UX DESIGN

Apr 2020 - Dec 2021 | Freelance

 Development of interface concepts; Collaboration with the educational platform YaClass and development of the landing page;
 Designing posts for instagram; Creating presentations in google slides.

# UI/UX DESIGN

Sep 2021 - Dec 2021 | Web-Focus

- Development of interface concepts.
- Designing posts for instagram.
- Creating presentations in google slides.
- Analysis of competitor products and UI/UX trends.
- Designed UI/UX application.
- Designing interfaces for Web, iOS, and Android.
- Development of interactive prototypes and layouts in Figma.
- Testing of interfaces, their optimization and refinement.

## QA ENGINEER

Dec 2021 - Present | Saber Interactive

- Manual testing AAA project on PC and consoles (PS5, Xbox).
- Writing test documentation (checklists, test cases), keeping it up to date.
- Acceptance testing and regression.
- Generation bug reports and monitoring their fixes.
- Writing SQL queries for deeper testing and root cause analysis.
- Participating in development of new features, testing documentation.
- Participation in meetings: Daily, Retrospective, Backlog Refnement,
   Planning (include Planning), Iteration Review.
- Mentorship of new team members.

Tools used

JIRA TestRail Jenkins Nexus DevTools Git Visual Studio

## LANGUAGES

• English - A2 • Russian - Native

• Belarusian - Native

#### INTERESTS